

Authentication

- ❑ **Verifying an identity**
- ❑ **People authentication**
- ❑ **Host authentication**

Authentication vulnerabilities

- ❑ eavesdropping
- ❑ password database
- ❑ replay
- ❑ online/ offline guessing
- ❑ session maybe hijacked after authentication!

Authenticating people

Computer verifying who you are

- what you know : password
- what you have : physical keys
- what you are : fingerprint *etc.*

Best : at least two of the above

Authentication protocols

□ one-way

- password
- challenge/response
- public-key

□ two-way (mutual authentication)

- trusted intermediary (Kerberos)
- public-key

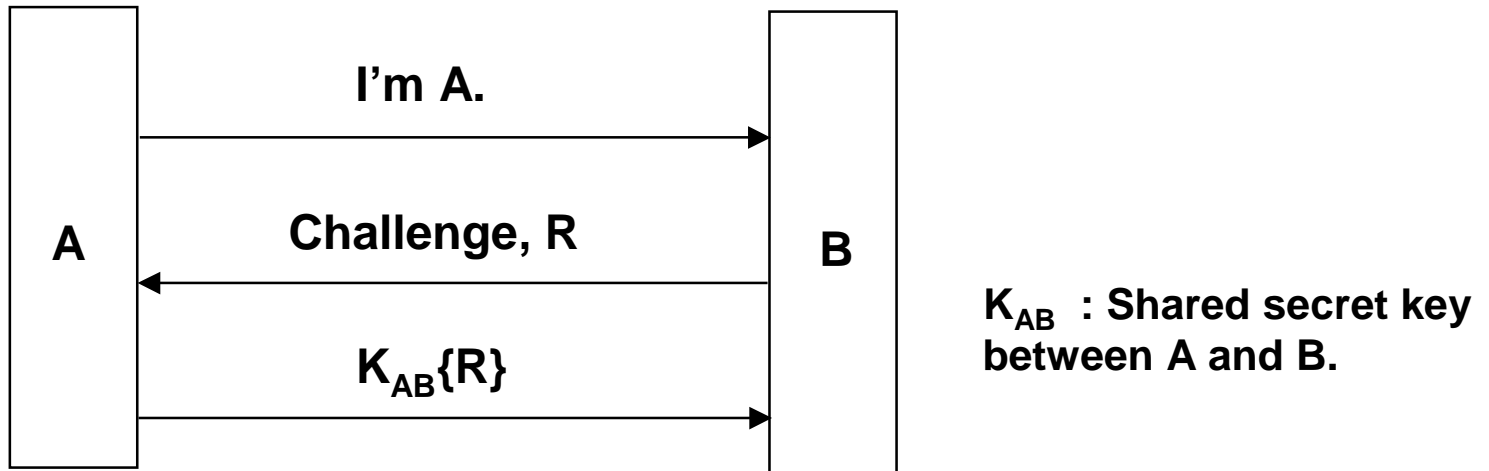
Authentication Systems

- ❑ **Password-based authentication**
 - Off-line vs On-line Password guessing
 - Storing user passwords
- ❑ **Address-based authentication**
 - etc/hosts.equiv, .rhosts (UNIX)
- ❑ **Trusted Intermediaries**
 - KDC (Key Distribution Center)
 - CA (Certification Authorities)
 - Multiple Trusted Intermediaries

Password authentication

- ❑ **easy and popular**
- ❑ **Assuming**
 - **No eavesdropping**
 - **No bad guys**
- ❑ **Replacing clear password with cryptographic challenge/response**

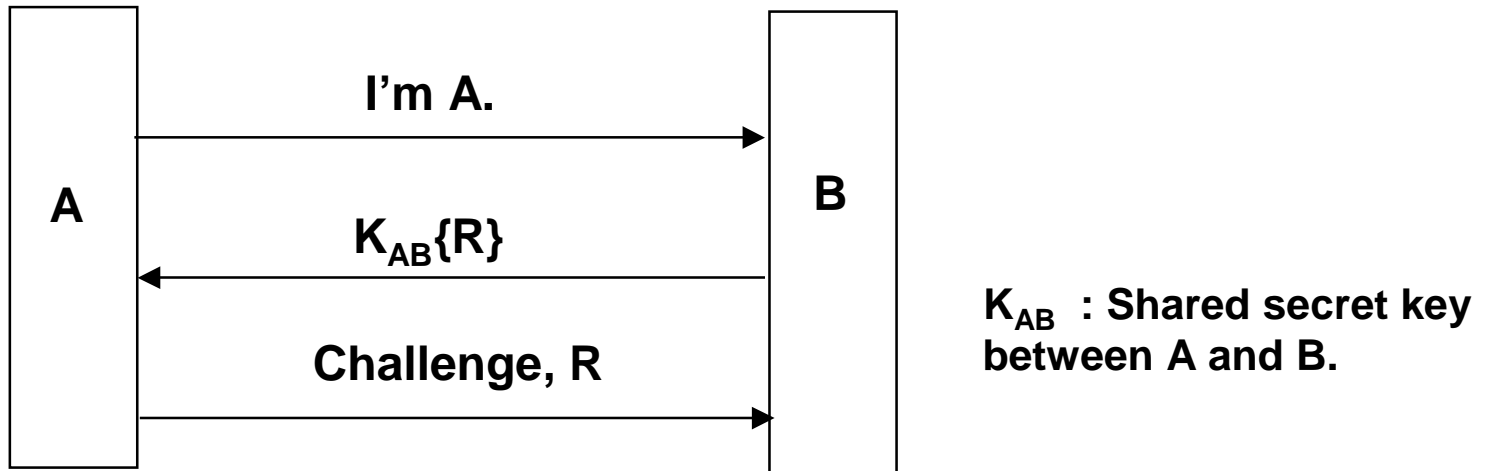
Shared secret(I)



Risks

- Not mutual authentication
- Off-line password guessing attack
- Some who reads B's database can later impersonate A.

Shared secret(II)



Risks

If R is recognizable quantity,
password guessing attack is possible

Shared secret(III)

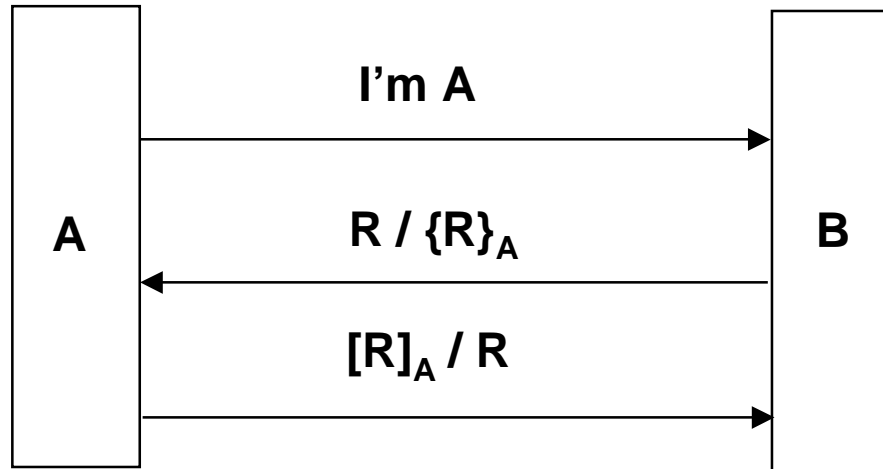


B authenticates A based on synchronized clocks and a shared secret



B authenticates A based on high resolution time and a shared secret

Public Key



B authenticates A based on her public key signature.

B authenticates A if she can decrypt a message encrypted with her public key

[R]_A : A signs R with private key.

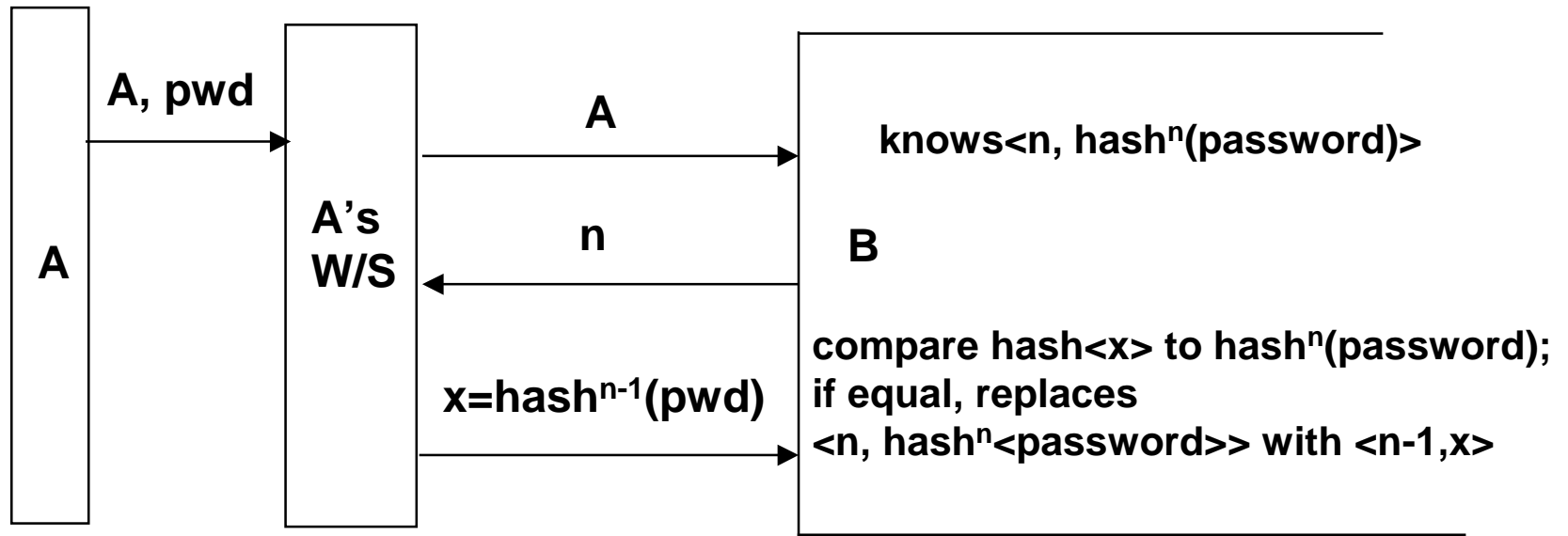
Risk : man-in-the middle attack

Lamport's hash(I)

- ❑ **A remembers passwd**
- ❑ **B has DB for each user**
 - username
 - n , an integer which decrements each time B authenticates the user. (예) $n=1000$
 - $\text{hash}^n(\text{passwd})$ i.e., $\text{hash}(\text{hash}(\dots\text{hash}(\text{passwd})\dots))$
- ❑ **Risks**
 - password access in system DB
 - eavesdropping communication line
 - revelation of password by careless user

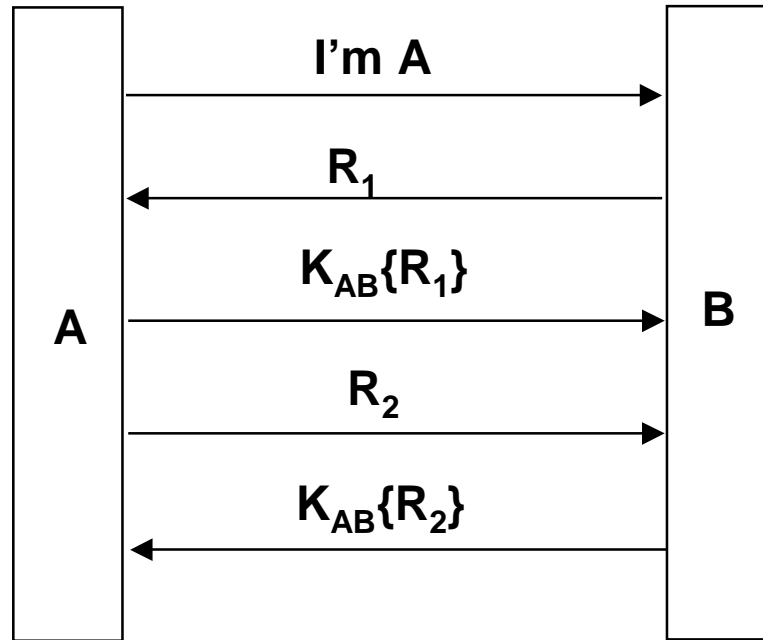
* L. Lamport, "Password Authentication with Insecure Channel", Comm. of the ACM, pp. 770-772, No.11, Vol.24, Nov., 1981

Lamport's hash(II)



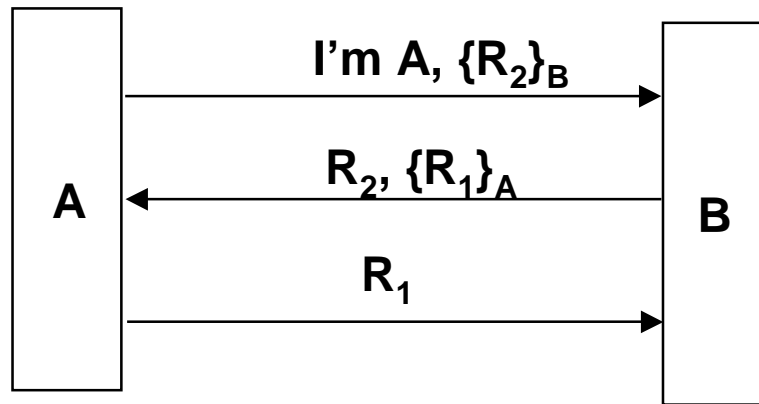
- Solving Encryption and integrity together :
use $\text{password} \parallel \text{salt}$ instead of password only -> advance to S/KEY
- No mutual authentication

Mutual authentication(I)



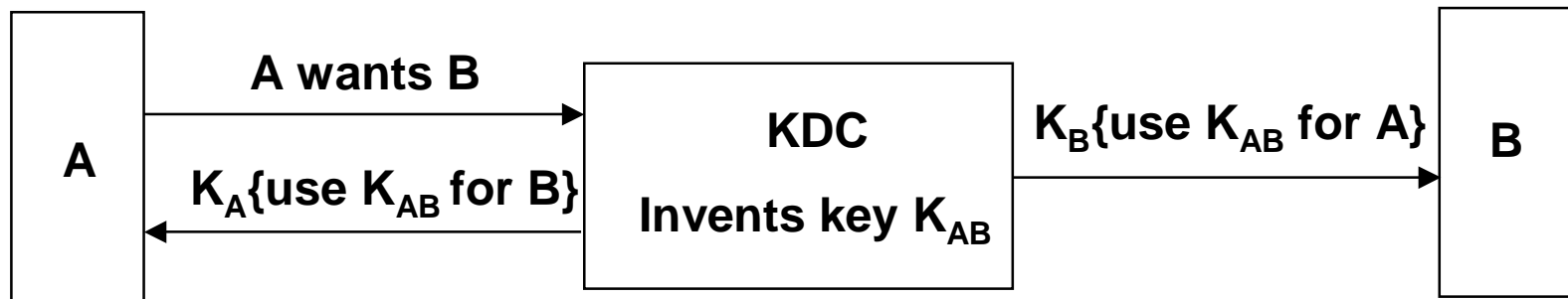
- Mutual authentication based on shared secret, K_{AB}
- Risk of simplified 3-pass version (Protocol 9-9)
 - Man-in-the-middle attack (reflection attack)
 - password guessing

Mutual authentication(II)



**Mutual authentication with public keys
assuming that A and B know each other's public keys.**

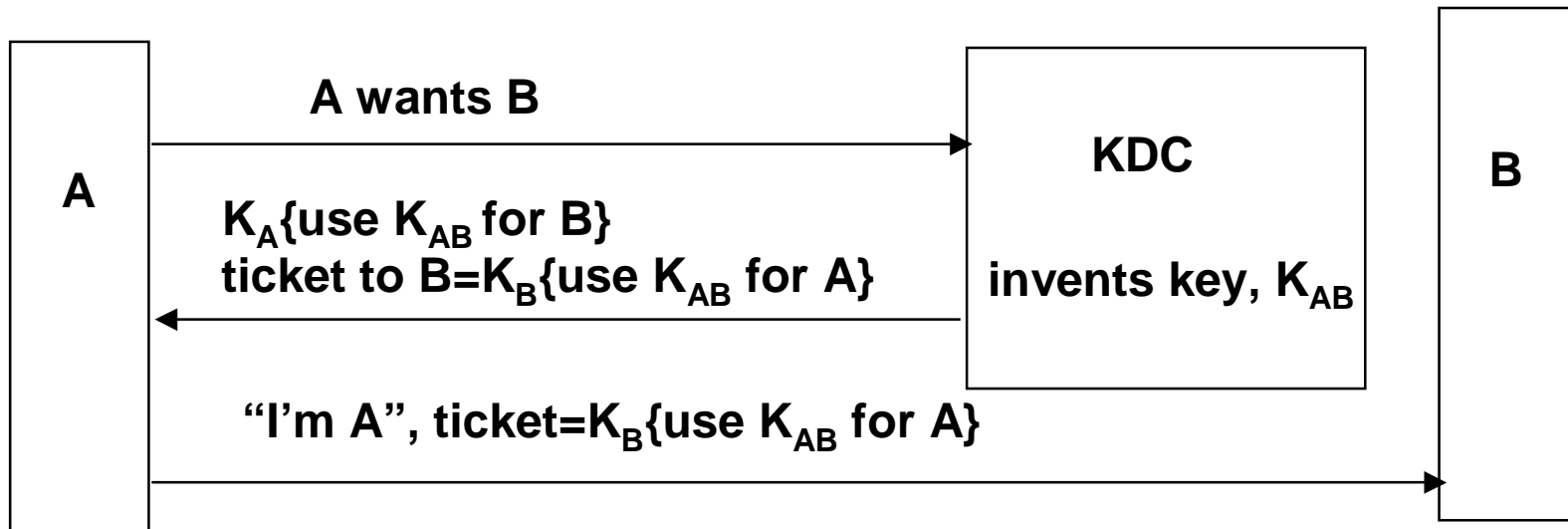
Mediated Authentication(I)



KDC operation (in principle)

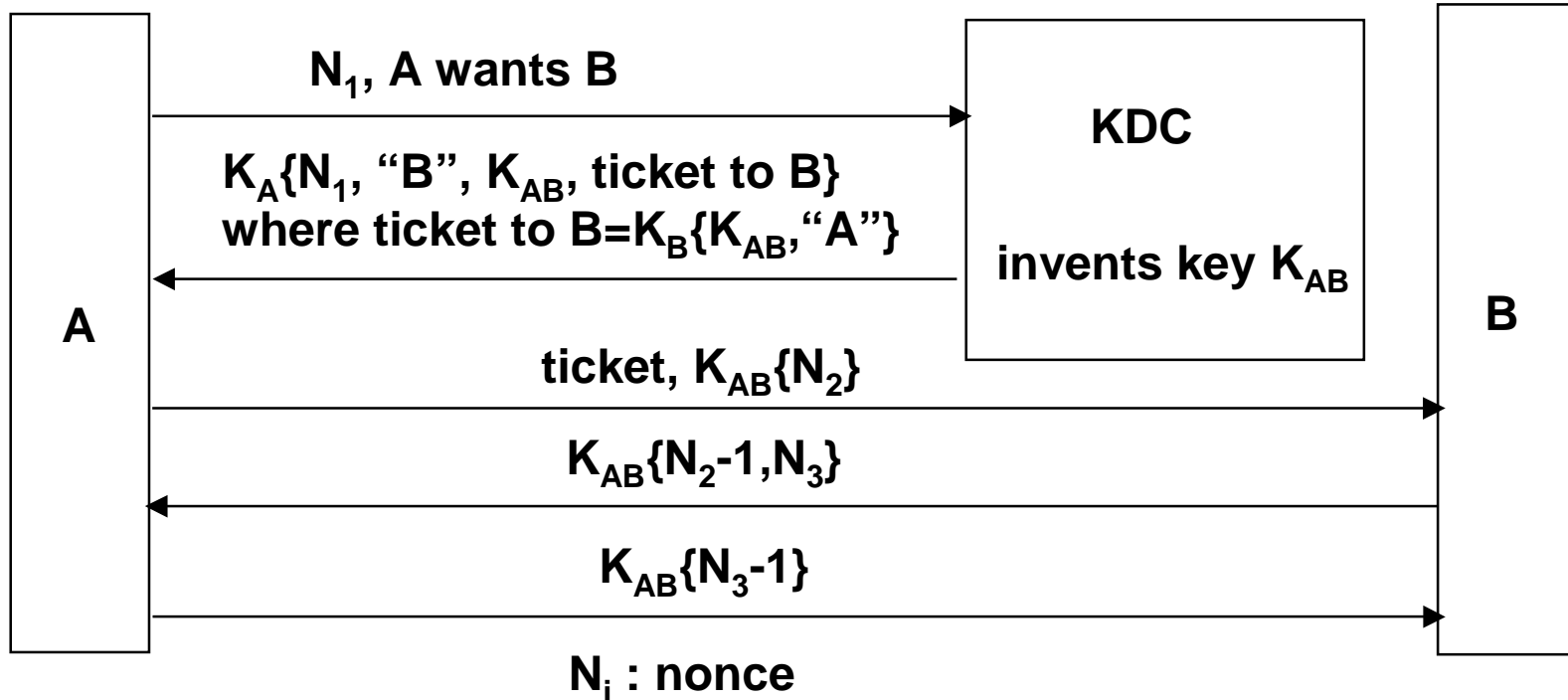
*** anyone can impersonate A**

Mediated Authentication(II)



KDC operation (in practice)

Needham-Schroeder



R.G.Needham and M.D. Schroeder, "Using encryption for authentication in large networks of computers", Comm. of the ACM, pp.993-999, Vol.21, No.12, Dec. 1978

Nonce

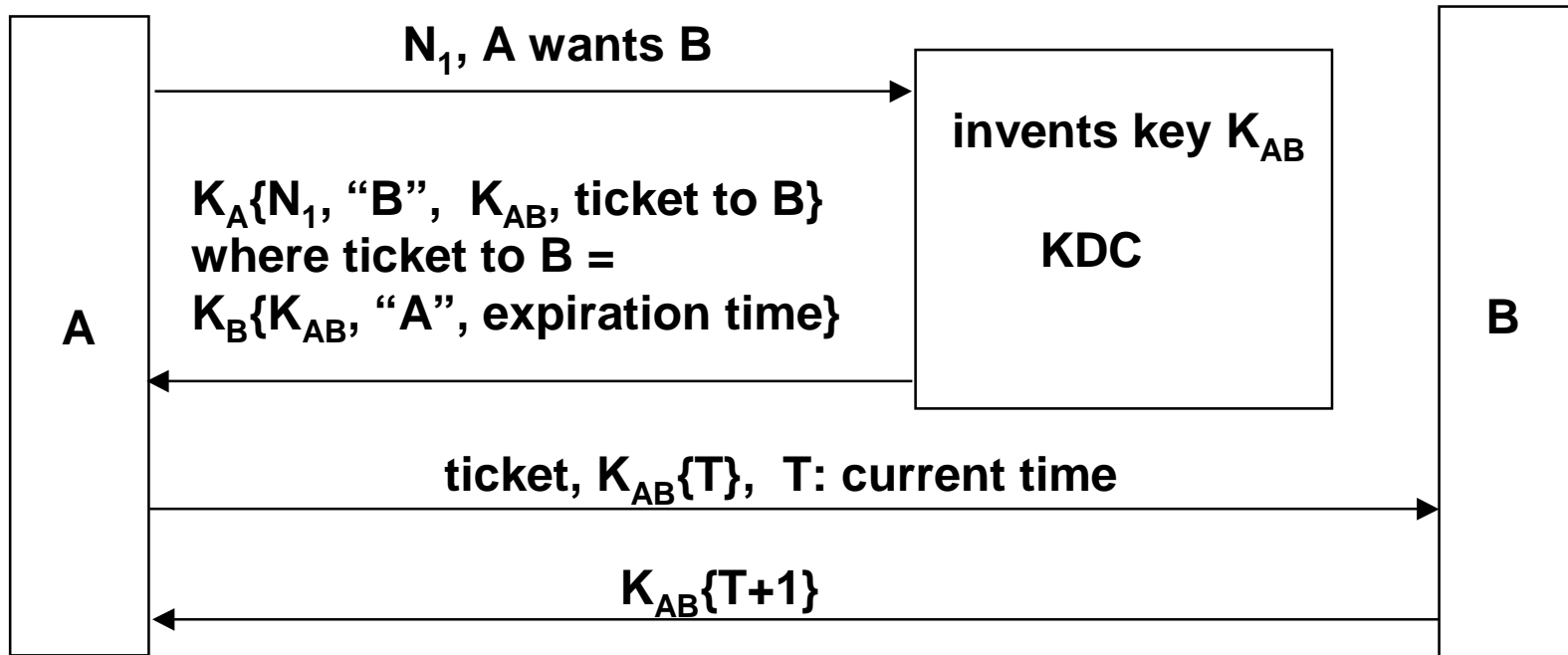
a number use only once

- ❑ **timestamp**
 - **synchronized clocks**
 - **guessable**
 - **set clock back**
- ❑ **sequence number**
 - **guessable**
 - **requires state**
- ❑ **large random number**

Others

- ❑ **Extension of Needham-Schroeder : p.247**
- ❑ **Otway-Rees : p.248**
- ❑ **Bellovin-Meritt : p.250, p.252**
- ❑ **Kerberos : p.249**

Kerberos



Performance of protocol

- ❑ **No. of cryptographic operations using a private key**
- ❑ **No. of cryptographic operations using a public key**
- ❑ **No. of bytes encrypted or decrypted using a secret key**
- ❑ **No. of bytes to be cryptographically hashed**
- ❑ **No. of message transmitted**